

RIFLE, PISTOL & SHOTGUN STAGE



WHY ARE YOU PICKING ON ME?

Starting location is in the starting box with 1 loaded weapon of choice at the low ready position. On the starting signal move to the shooting location of your choice and engage targets as required. Rifle: 1 hit on each of the left side 3 small targets from out of the cook shack window and 1 hit on the same silhouette target from all 5 shooting boxes. Pistol: 2 hits on the same silhouette target from all 5 shooting boxes. Shotgun: break the clay pigeon in front of each of the 5 shooting boxes and 1 slug hit on the same silhouette target from 2 DIFFERENT shooting boxes.

PISTOL ONLY STAGE



The starting position is the surrender position, pistol holstered with an chamber empty and a loaded mag inserted. Upon the start signal draw and move to the center barrel and shoot the front row of targets from either side of the barrel using any hold. Move to either of the closer barrels and shoot the 2nd row of targets one handed. Then move to the other barrel and shoot the 3rd row of targets with the opposite hand. One hand only, unsupported by the other hand.

SHOTGUN STAGE



The starting position is in the START box, shotgun totally empty at the low ready position and shot shells staged one each on the shell holder stakes located at the fault line. Upon the start signal move forward, load shot shells as desired and engage the turkey targets as visible. All of the shot shells have to be loaded off of the shell holder stakes before any shot shells can be loaded from any other location. Falling a no-shoot plate is a 5 second penalty.